

										RB			
LAST NAME: Hill				FIRST NAME: Justice				COLLEGE: Oklahoma State					
5'10"		195		4.4		9.5		31.625					
HEIGHT		WEIGHT		40 TIME		HAND SIZE		ARM		WINGSPAN			
										RB		5.8	
										POSITION		FINAL GRADE	
ATHLETIC ABILITY										SECTION GRADE:		5.2	
Very much a downhill runner. Not much of a consistent set of flash in his moves. Has one speed, which is fast, but not breakaway fast.													
VISION / INSTINCTS / PATIENCE										SECTION GRADE:		5.9	
Good disciplined runner. Reliable enough to not worry about missed assignments. Not a starter, but has these traits like a starter.													
COMPETITIVENESS / RUN AFTER CONTACT / TACKLE BREAKING ABILITY										SECTION GRADE:		5.9	
Downhill runner. Not a bruiser but also not afraid of contact. Will lower pads to fight for last few yards.													
ROUTE RUNNING / HANDS / OVERALL RECEIVING SKILLS										SECTION GRADE:		6.6	
Doesn't have elite route running abilities. Can catch the ball as good as any back, though. Has almost no incompletions in his area.													
BLOCKING - BOTH PASS PROTECTION AND LEAD BLOCKING										SECTION GRADE:		6.3	
Very serviceable as a blocker. Very inconsistent on chipping, though. Intelligent to locate where the rush is coming from. Takes an active role in blocking for kickoff returns.													
LEADERSHIP / INTANGIBLES / CHARACTER / FOOTBALL INTELLIGENCE / DURABILITY										SECTION GRADE:		6.0	
Not a leader, but demonstrates good work habits. Good attention to detail. Although, doesn't chip well, at least consistently, and seems to disappear after a chip.													
GDE	CATEGORY		COMMENTS / DESCRIPTION					GAMES VIEWED		COMBINE RESULTS			
5.9	RUN INSTINCTS		Not spectacular but serviceable					9/5/24 @ KC 9/15 vs LV 9/22/24 @ DAL 9/29/24 vs BUF		VERT JUMP 40			
5.5	ELUSIVENESS		Inconsistent							BROAD JUMP 1010			
5.5	CUTBACK ABILITY		Inconsistent							20 SHUTTLE			
5.9	INSIDE RUNNER		Sufficient vision to find the hole. Not a bruiser, but not afraid of contact.							60 SHUTTLE			
5.5	OUTSIDE RUNNER		Doesn't have the breakaway speed to get to the outside. More effective and patient when blockers are pulling ahead of him.					3 CONE BENCH PRESS 21					
6.9	HANDS - RC'ING		Adjusts well to the ball and hardly any incompletions in his direction										
6.7	ADJUST TO BALL		Didn't have to adjust too much on most passes observed but did as needed.										
6.0	RUN AFTER CATCH		Similar to his downhill rushing style. Gets up the field quickly after the catch.										
6.3	RUN BLOCKER		Doesn't have much power but is sufficient. Displays a good read to know where to go.					CRITICAL FACTORS					
6.3	PASS BLOCKER		Doesn't have much power but is sufficient. Displays a good read to know where to go.										
5.9	TOUGH / HUNKY TYPE		Downhill runner. Not a bruiser, but not afraid of contact to get the extra yard.										
6.0	BALL SECURITY		No issues observed. Appropriately holds the ball on the side closest to the sideline.										
STRONG POINTS					WEAKNESSES								
- Good commitment to details, especially good at selling the play action. - A king of the swing pass, and doesn't miss anything. Just one incompletion on something he couldn't get plus one blocked pass. Above average as a receiving running back.					- Knows his assignment for pass blocking and is a serviceable pass blocker, but very inconsistent on chips. - Slightly below average when it comes to flashy moves. Very much a downhill runner. - Not quite at the level of an all-purpose back.								
SUMMARY / BOTTOM LINE													
- One of the better 3rd down backs as far as stereotypical 3rd down backs go. - Very big on the swing pass. He runs that route more than 50% of the time he's on the field. - Falls just shy of showing traits as a top notch all purpose running back but can do it if needed - Smart and good work ethic. Above average in regards to consistently making the details. Really sells the play action well. - Doesn't have the breakaway speed and slightly below average in elusiveness.													

