

| Madubuike | | Nnamdi | | Texas A&M | | DL | 6.5 |
|---|------------------|--|-----------|-----------|--|--------------------|-------------|
| LAST NAME | | FIRST NAME | | COLLEGE | | POSITION | FINAL GRADE |
| 6025 | 305 | 4.83 | 900 | 3312 | 8012 | | |
| HEIGHT | WEIGHT | 40 TIME | HAND SIZE | ARM | WINGSPAN | | |
| ATHLETIC ABILITY | | | | | | SECTION GRADE: | 8.0 |
| Very active, quick, and strong hands. Does well swatting off a blocker's hands and with hand-related pass rush moves and counter moves. Quick footwork overall. Quick in stunts and other moves laterally along the offensive line. Moves like he's in a pinball machine. Very quick decision maker and change of direction once he gets past the block. Has shown to quickly change direction and dive after a runner after getting past his block. Very fluid in his movement. Great balance and always stays in control. | | | | | | | |
| PASS RUSH - INITIAL QUICKNESS / HAND-USE / PASS RUSH MOVES | | | | | | SECTION GRADE: | 6.0 |
| 1-gap defender that plays all along the line, but mostly towards the inside, so he doesn't play like an outside rusher and doesn't have the stats like an outside rusher. As such, he gets double teamed quite a bit and varies at success in getting penetration. Has 2 sacks so far through one half of the 2024 season. Ability-wise, has shown instances of being late off the snap. (Was noticeably late in about 15% of plays observed.) Other times, shows competitive burst off the line. Quick footwork to try to get around defender. Very strong and active hands to swat away a blocker's hands and work the pass rush. Can also be effective jolting the offensive lineman and pushing him back on a bull rush. Just has varying success and has shown many instances where he gets stuck on the line as the pass happens. | | | | | | | |
| AGAINST THE RUN - BOTH AT HIM AND IN PURSUIT | | | | | | SECTION GRADE: | 6.0 |
| Doesn't have the statistics as a good run stopper (15 total tackles and 5 tackles for loss). Gets stuck in double teams quite a bit. Will use his athleticism (quick feet and strong hands), technique, and competitiveness to get to the ball carrier as best as he can. Similar to his pass rushing technique, he can use his strong, active hands to bypass the blocker's hands and push back, and he has the ability to shed blockers. He doesn't always make the play, but if he's not double teamed, Madubuike will push blockers into the backfield more often than not. If he gets past the block, Madubuike is not afraid to make a sudden direction change and dive after a runner. When the play is on his side, Madubuike has the competitiveness to always be in pursuit. He won't do this if the play is not on his side. | | | | | | | |
| INSTINCTS / AWARENESS | | | | | | SECTION GRADE: | 6.0 |
| Has shown to be late off the snap. (Was noticeably late in about 15% of plays observed.) There were also a couple of times when a play would just go right past him with him being late to notice. Otherwise, Madubuike stays generally aware when he's getting double teamed or where the play is going. | | | | | | | |
| COMPETITIVENESS / TOUGHNESS / PLAYING STRENGTH | | | | | | SECTION GRADE: | 7.5 |
| Doesn't have top level strength as shown by how he gets trapped at the line of scrimmage during most plays. However, Madubuike shows a constant mean streak and is competitive from start to finish on every game. Even when he's caught on a double team, Madubuike will consistently keep shuffling and moving his hands to get free on every play. | | | | | | | |
| LEADERSHIP / INTANGIBLES / CHARACTER / FOOTBALL INTELLIGENCE | | | | | | SECTION GRADE: | 7.0 |
| Versatile lineman in that he'll set himself up multiple places along the line. Can do multiple stunts and can show patience when he needs to rush in late. Has also backed off and played zone on several occasions. When he is rushing the passer and doesn't quite get there, Madubuike does know to put his hands up to block the pass. | | | | | | | |
| GDE | CATEGORY | COMMENTS / DESCRIPTION | | | GAMES VIEWED | COMBINE RESULTS | |
| 6.0 | READ & REACT | Had a couple of instances where he missed a play coming his direction, but generally quick to change direction and adjust as needed. | | | 10/6/24 @ CIN 10/13/24 vs WAS | VERT JUMP N/A | |
| 6.0 | INITIAL QUICKS | Had a few instances where he was noticeably late off the snap. Otherwise, he has a quick twitch off the line, but nothing note-worthy for a quick first step. Has a good tendency to get his hands up, though, which makes in troublesome for offensive linemen. | | | | BROAD JUMP N/A | |
| 5.5 | PLAY STRENGTH | Shows better upper body strength and quickness than lower body strength. | | | | 20 SHUTTLE N/A | |
| 8.0 | USE OF HANDS | Very active and strong hands. Shows several instances of knocking away a blocker's hands and showing counter moves. | | | 10/21/24 @ TB | 60 SHUTTLE N/A | |
| 6.0 | SHED BLOCKER | Uses his strong hands to rip and get through. Hasn't shown this consistently but can demonstrate this ability. | | | 10/27/24 @ CLE | 3 CONE 7.37 | |
| 6.5 | RUN AT HIM | Has occasionally missed plays coming at him, but more often than not, will use his athleticism and competitiveness to twist or change direction and get after the runner. | | | 10/27/24 @ CLE | BENCH PRESS 31 | |
| 6.5 | PURSUIT / RANGE | Will pursue consistently if the play is on his side to the field. This is displayed by his competitiveness. | | | | | |
| 5.5 | TACKLING | Very few tackles were observed. Does not miss tackles, though, either. | | | | CRITICAL FACTORS | |
| 6.5 | CLOSING BURST | Generally makes quick decisions when he gets past a block. Will quickly twist and change direction as needed. | | | SIZE 6.5 | INITIAL QUICKS 6.0 | |
| 7.0 | INSTINCTS/MENTAL | Versatile to handle multiple different assignments. Generally can make adjustments on the play. | | | PLAY STRENGTH 6.5 | COMPETES 8.0 | |
| 7.0 | ERRORS | Generally does not make any serious errors. | | | PLAYING SPEED 7.0 | INSTINCTS 6.0 | |
| STRONG POINTS | | | | | WEAKNESSES | | |
| Strong hands that are always moving to get off of blocks. Quick feet used to shuffle and get past blocks or to close to the runner. Versatile lineman that lines up anywhere along the line. He can also perform multiple stunts or even back off and play in a zone. Very competitive start to finish in a game. | | | | | Will often get stuck on a block to keep him off the play. Doesn't make many plays as a result. Shows adequate but not dominant strength. | | |
| SUMMARY / BOTTOM LINE | | | | | | | |
| Nnamdi Madubuike is a solid starter as a 1-gap defensive lineman. He's a versatile defensive lineman that sets himself up in multiple locations along the line. He is also effective on the bull rush as well as on a stunt or even when backs off and plays in a passing zone. Madubuike is a relentless defender from the first play to the last. He has great athleticism. He's always on the move with his quick footwork and strong, active hands. While he doesn't make many plays, Madubuike consistently takes away offensive linemen and disrupts offensive backfields. | | | | | | | |

