Stanley		Ronnie		Notre Dame		ОТ	7.5
LAST NAME		FIRST NAME		COLLEGE		POSITION	FINAL GRADE
6060	310	5.2	1058	3558	8414		N/A
HEIGHT	WEIGHT	40 TIME	HAND SIZE	ARM	WINGSPAN		SPARQ SCORE

ATHLETIC ABILITY

SECTION GRADE:

Excellent short area quickness. Gets off the snap quickly and launches for a run play or backs up in a hurry to set up for pass play. He has a good amount of playing speed but will sometimes arrive a little late to his spot on screen passes. Stanley also displays good overall strength on most plays but will sometimes get pushed back on pass plays. Also, he doesn't always show the strongest of hands.

RUN BLOCKING - IN-LINE / OUT IN SPACE

SECTION GRADE:

Launches quickly off the snap. Very good overall leverage. Can pull and get outside for sweeps. Can also chip a defensive linemen and get to the second level. Smart and very good overall technique. Can lock onto defenders and get good push, but doesn't have the strength to completely dominate the defender. Also, when out in space, Stanley will ometimes struggle to find the best defender to block, so he'll either be ineffective in open space or allow a free defender to get a clean shot at the ball carrier.

ASS BLOCKING - ON DEEP PASS DROPS AND SHORT / QUICK SETS

SECTION GRADE:

His excellent short area quickness allows him to quickly drop back and get set up to hold off the pass rusher. Stays quare with the defender. Also quick in a short area to adjust for where a defender is going or mirror his movements. Great overall balance and consistently stays in control. Lacks some strength in that he will occasionally get pushed back or lose in hand fighting with the defender. Gets out in space for screen passes but sometimes will get to his spot too ate. He also doesn't always keep his hands in the middle of the defender's chest. So far in 2024 Stanley has committed 2 holding penalties, and there were a few other occasions where he was grabbing underneath the shoulder pads. But certainly more often than not, Stanley holds off the defender using great technique.

INITIAL QUICKNESS - OUT OF STANCE AND INTO BLOCKING POSITION

SECTION GRADE: 8.0

This is Stanley's strongest trait. He's smart enough to know exactly where to go right off the snap and does it quickly. He's rarely late off the snap. Post-snap, depending on the play, he'll either launch to engage the assigned defender near him, or he'll quickly move into position and set himself up to gain leverage.

PLAYING STRENGTH / USE OF HANDS / PUNCH

SECTION GRADE:

Adequate overall strength and hand strength, but doesn't dominate defenders with his strength. Also, sometimes it's shown he'll get pushed back into the pocket on passing plays, and sometimes he'll lose in hand fighting with the defender. There were also several times in pass plays where Stanley would get his arms on the outside of the defender and grab his shoulder pads. In 4 games observed, Stanley has committed 2 holding penalties.

MOBILITY - BLOCKING ON 2ND LEVEL / PULLING / TRAPPING

SECTION GRADE:

In this offensive scheme, Stanley is required to move a lot, whether it's through pulling, chipping the first defender and working to the second level, or quickly getting out for a screen pass. Stanley has the athleticism to accomplish all these things. Where Stanley struggles is when he needed to get all the way to one side to help on a screen pass. He just doesn't have the speed to get to the sideline in time. However, it may be may be much to ask a tackle to get out there that quickly. Stanley also sometimes has trouble figuring out where to go at the second level. This will cause him to either be ineffective in open space or allow a free defender to get a clean shot at the ball carrier.

SMARTS / AWARENESS / COMPETITIVENESS / INTANGIBLES / TOUGHNESS

SECTION GRADE: 6.0

Smart enough to complete complex assignments, such as pulling, supporting a screen pass, or blocking at the second evel. The Ravens also have this unbalanced formation in the playbook where a tight end is lined up in a traditional left tackle spot, and Stanley would line up on the right side like a tight end. Good at reading the pass rush and doesn't really allow an unblocked rusher come in on his side. Shows some leadership traits on the offensive line. Doesn't really demonstrate a mean streak.

GDE	CATEGORY	COMMENTS / DESCRIPTION	GAMES VIEWED	COMBINE RESULTS
8.0	FOOT AGILITY	Fast feet. Gets out quickly in short area. Does well mirroring the defender.		VERT JUMP 28.5
8.0	INITIAL QUICKS	Rarely late off the snap, and gets to his assignment quickly.	9/5/24 @ KC	BROAD JUMP
5.5	PLAY STRENGTH	Adequate strength overall but sometimes gets pushed back and doesn't have the strongest hands	9/15/24 vs LV	20 SHUTTLE 4.90
7.5	RUN BLK IN-LINE	Gets off the line quickly and can move bodies.	9/22/24 @ DAL	60 SHUTTLE
5.5	RUN BLK SPACE	Does this fairly well, but at times will get lost out in space	10/21/24 @ TB	3 CONE 8.03
7.5	PASS BLOCKING	Great technique and athletcism. Maintains balance. Falls short of elite level due to strength.		BENCH PRESS 24
8.5	QK. SET - PASS PRO	Consistently sets himself up quickly in pass protection.		
8.0	SHUFFLE & SLIDE	Mirrors defenders very well.	CRITICAL	FACTORS
5.5	PUNCH / HAND-USE	Has adequate hands but can get beat from hand fighting with the defender.		
		Sets up correctly often enough to absorb the power rush. Doesn't have the top level strength to		
6.5	VS. POWER RUSH	do it consistently.	SIZE 8.5	ATH. ABILITY 6.5
	l	Generally has the quickness to control the speed rush. Not many instances of a speed rusher		
7.5	VS. SPEED RUSH	getting past him.	HANDS 5.5	COMPETES 6.5
6.5	ERRORS	At times will get lost if out in space. Doesn't really commit errors in other situations.	PLAYING SPEED 7.5	INSTINCTS 8.0
		STRONG POINTS	WEAKNESSES	

Excellent short area quickness. Bursts immediately after the snap and gets in position. Very good change of direction, balance, and overall technique. Very smart in reading defenses and has the smarts and quickness to pull, get out for the screen, or work the second level.

Has adequate strength but not elite level strength that he' dominate defenders. Plus, sometimes he'll lose in hand fighting or get pushed back in pass protection. Sometimes ne'll also have trouble finding the right defender when he's orking out in space

SUMMARY / BOTTOM LINE

Very reliable offensive tackle that wins with good technique and short area quickness. He has enough strength to hold up against the best defensive linemen but will occasionally get pushed back or have trouble with hand fighting. Very mart in that he reads the pass rush and no "surprise" rushers will get past him. Also, with this offensive scheme, he's asked to do a lot of things like pulling, blocking at the second level, and getting out to support the screen pass. His contract will be up after the 2024 season, and I imagine he'll get a new, bigger contract next year with how reliable he is playing on the left side of the Baltimore offensive line.

